



Here are the errata that have so far been discovered in *Field of Glory: Renaissance* and the Companion Books. Any feedback on additional errata is gratefully received.

Field of Glory: Renaissance Rules

P.32 Tercios

Should read:

If an early tercio ceases to have a shot base in each of the 4 horn positions at any time:

- It immediately assumes a formation that would be legal for a later tercio (bases are shifted by the minimum necessary to achieve this). This is automatic and does not require a “formation change”.
- It functions thereafter for the remainder of the game as a later tercio. However, if it was initially deployed as a **grand battle group** (see **glossary**), it still counts as such if FRAGMENTED, BROKEN, routed off table or destroyed.

P.51 Turns and Phases

Should, of course, be numbered:

- 1 The Impact Phase
- 2 The Manoeuvre Phase
- 3 The Shooting Phase
- 4 The Melee Phase
- 5 The Joint Action Phase

P.126 Protection.

Last sentence should read:

“In addition, foot bases defending field fortifications, or entirely in enclosed fields or a village, also count as “protected”.”

P.174 Protection.

Last sentence should read:

“In addition, foot bases defending field fortifications, or entirely in enclosed fields or a village, also count as “protected”.”



Field of Glory: Renaissance Companions

Wars of Religion

In all customised list tables, the capabilities columns should be labelled Shooting, Impact, Melee respectively.

P.8 Later Eighty Years' War Dutch

Fortifications cost 3 points each.

Field defences	Field Fortifications	-	-	-	-	-	3	-	0-24
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P.12 Later Imperial Spanish

Caballos corazas classified as Average Determined Horse should cost 15 points.

Guardias viejas	Only before 1635	Gendarmes	Heavily Armoured	Superior	-	Light Lancers	Swordsmen	21	2-4	0-4	4-8
		Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4		
Caballos corazas	Only before 1635 or Army of Italy	Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4	0-8	4-8
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	12	4		
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	10	4	4-8	
		Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4		
	Army of Flanders only from 1635	Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4	4-12	
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	12	4		
		Horse	Armoured	Average	-	Pistol	Pistol	10	4	4-12	
Determined Horse	Armoured	Average	-	Pistol	Pistol	<u>15</u>	4				

The same in the Allies list.

Caballos corazas	Only before 1635 or Army of Italy	Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4	0-4
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	12	4	4
		Horse	Armoured	Average	-	Pistol	Pistol	10	4	
	Army of Flanders only from 1635	Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4	4-8
		Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4	
		Horse	Heavily Armoured	Average	-	Pistol	Pistol	12	4	4-8
		Horse	Armoured	Average	-	Pistol	Pistol	10	4	
Determined Horse	Armoured	Average	-	Pistol	Pistol	<u>15</u>	4			

P.32 Early Thirty Years' War German Catholic



Early Thirty Years' War German Catholic Allies list should have the normal allied commander options and points costs:

Ally Commander	Field Commander/Troop Commander	40/25	1
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P.35 Hungarian-Transylvanian

Haiduks or Szekler foot classified as MF, Average, Musket, Swordsmen should cost 8 points.

Haiduks or Szekler Foot	Light Foot	Unarmoured	Average	Musket	-	-	7	6-8	0-18	0-18
			Superior				10		0-6	
	Medium Foot	Unarmoured	Superior	Musket	-	Swordsmen	11	6-8	0-12	
			Average				8			

P.44 Early Thirty Years' War Swedish

There should be additional options for the Finnish cavalry:

Swedish <i>lätta ryttare</i> , and veteran German cavalry	Only before 1633	Horse	Armoured	Average	-	Pistol	Pistol	10	4	4-24
	Any date	Determined Horse	Armoured	Average	-	Pistol	Pistol	15	4	
	Only from 1632	Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4	
Finnish <i>hakkapeliita</i>		<u>Determined Horse</u>	<u>Armoured</u>	Elite	-	<u>Pistol</u>	<u>Pistol</u>	25	4	0-4
				Superior	-			21		
		Cavaliers	Armoured	Elite	-	Impact Mounted	Pistol	24	4	
				Superior	-			21		
Cavaliers	Unarmoured		Elite	-	Impact Mounted	Swordsmen	21	4		
			Superior	-			18			

P.50 Later Thirty Years' War German

Right hand column, 2nd bullet, should read:

- "Other than Catholic Imperial armies, Armoured pike cannot be used from 1635. From 1635, Catholic Imperial armies cannot have more than half of their infantry regiments with Armoured pike."

P.57 Later Thirty Years' War Swedish and Weimarian

Sub-minimum of German or Swedish Infantry regiments should be asterisked.

German or Swedish Infantry regiments	Medium Foot	Unarmoured	Superior	Musket	-	-	11	4	6	0-18	*12-48
	Heavy Foot	Unarmoured	Superior	-	Pike	Pike	8	2			



	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	*12-48	
	Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2			
	Medium Foot	Unarmoured	Poor	Musket	-	-	6	4	6	0-24	
	Heavy Foot	Unarmoured	Poor	-	Pike	Pike	3	2			
	Medium Foot	Unarmoured	Superior Average	Musket	-	-	10/7	6	0-12		
French Infantry Regiments	Only Weimarians from 1637	Medium Foot	Unarmoured	Average	Musket*	Impact Foot	-	8	4	6	0-24
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2		

P.58 Later Thirty Years' War Swedish and Weimarian Allies

Sub-minimum of German or Swedish Infantry regiments should be asterisked.

German or Swedish Infantry regiments	Medium Foot	Unarmoured	Superior	Musket	-	-	11	4	6	0-6	
	Heavy Foot	Unarmoured	Superior	-	Pike	Pike	8	2			
	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	*6-24	
	Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2			
	Medium Foot	Unarmoured	Poor	Musket	-	-	6	4	6	0-12	
	Heavy Foot	Unarmoured	Poor	-	Pike	Pike	3	2			
	Medium Foot	Unarmoured	Superior Average	Musket	-	-	10/7	6	0-6		
French Infantry Regiments	Only Weimarians from 1637	Medium Foot	Unarmoured	Average	Musket*	Impact Foot	-	8	4	6	0-12
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2		

P.62 Thirty Years' War French.

There should be a Thirty Years War French allies list as follows:

Thirty Years' War French Allies													
Ally commander		Field Commander/Troop Commander					40/25	1					
Troop name		Troop Type			Capabilities			Points per base	Bases per BG	Total bases			
		Type	Armour	Quality	Shooting	Impact	Melee						
Chevaux-légers, Gendarmerie or Carabins	Only before 1643	Horse	Armoured	Average	-	Pistol	Pistol	10	4	4-8			
			Unarmoured					8					
		Horse	Armoured	Average				Carbine	-		Pistol	11	4
			Unarmoured									9	
	Only from 1643	Determined Horse	Armoured	Superior	-	Pistol	Pistol					21	4
			Unarmoured									18	
		Determined Horse	Armoured	Average				-	Pistol		Pistol	15	4
			Unarmoured									12	
Horse	Armoured	Average	-	Pistol	Pistol	10	4						



			Unarmoured						8			
Guard and Vieux infantry		Medium Foot	Unarmoured	Superior	Musket*	Impact Foot	-	11	4	6	0-6	
		Heavy Foot	Armoured	Superior	-	Pike	Pike	9	2			
		Medium Foot	Unarmoured	Superior	Musket*	Impact Foot	-	11	4	6		
		Heavy Foot	Unarmoured	Superior	-	Pike	Pike	8	2			
Petits Vieux and new infantry	Any	Medium Foot	Unarmoured	Average	Musket*	Impact Foot	-	8	4	6	6-24	
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2			
	Only from 1643	Medium Foot	Unarmoured	Average	Musket*	Impact Foot	-	7	6		0-12	
Artillery	Any	Heavy Artillery	-	Average	Heavy Artillery	-	-	25	2	0-2		
		Medium Artillery	-	Average	Medium Artillery	-	-	20	2			
	Only from 1643	Light Artillery	-	Average	Light Artillery	-	-	12	2			
4-pounder guns attached to infantry	Only before 1643	Regimental Guns	-	Superior	Regimental Guns	Regimental Guns	-	12	n/a	0-1 per Guard, Vieux and Petits Vieux BG		
				Average				9				
Newly raised French infantry and militia		Medium Foot	Unarmoured	Poor	Musket*	Impact Foot	-	6	4	6	0-12	
		Heavy Foot	Unarmoured	Poor	-	Pike	Pike	3	2			
Foreign infantry regiments		Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	0-12	
		Heavy foot	Unarmoured	Average	-	Pike	Pike	5	2			

P.65 Thirty Years' War Peninsular Spanish

Cost of Armoured pikes in "Temporary" or "Auxiliary" Tercios should be 4.

"Temporary" or "Auxiliary" tercios	Only before 1637	Medium Foot	Unarmoured	Poor	Arquebus	-	-	5	6	9 (LT)	18-72
		Heavy Foot	Armoured	Poor	-	Pike	Pike	4	3		

Quality missing from several lines. It should be as follows:

Provincial Tercios	Only from 1637 to 1643	Medium Foot	Unarmoured	Average	Arquebus	-	-	7	6	9 (LT)	18-72
		Heavy Foot	Armoured	Average	-	Pike	Pike	6	3		
	Only from 1644	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	
		Heavy Foot	Armoured	Average	-	Pike	Pike	6	2		

Foreign regiments not in tercio formation	Only before 1644	Medium foot	Unarmoured	Average	Musket	-	-	8	4	6	0-18
		Heavy Foot	Armoured	Average	-	Pike	Pike	6	2		



	Only from 1644	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	
		Heavy Foot	Unarmoured	<u>Average</u>	-	Pike	Pike	5	2		

P.75 Scots Royalist

Scottish foot in 1645 – sub-minimum for Average should be 6.

Scottish Foot	Only in 1645	Medium Foot	Unarmoured	Average	Musket	-	-	8	4	6	6-48	12-84
		Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	2			
		Medium Foot	Unarmoured	Poor	Musket	-	-	6	4	6	6-36	
		Heavy foot	Unarmoured	Poor	-	Pike	Pike	3	2			

P.78 Early Restoration Portuguese

The following alterations should be made to the Starter army.

1 of the 2 Cuirassier BGs should be upgraded to Heavily Armoured.
Both Dragoon BGs should have 3 bases of Dragoons.

P.81 Confederate Irish

Commander availability should be as follows:

C-in-C	Great Commander/Field Commander/Troop Commander	80/50/35	1
Sub-commanders	Field Commander	50	0-2
	Troop Commander	35	0-3

P.97 Later English Civil War Royalist

Horse maximum should be 40.

Horse	Cavaliers	Armoured	Superior	-	Pistol	Pistol	19	4	16-40
			Average				14		
			Poor				10		
	Cavaliers	Unarmoured	Superior	-	Pistol	Pistol	16	4	
			Average				11		
			Poor				8		
	Cavaliers	Unarmoured	Average	-	Pistol	Swordsmen	11	4	
			Poor				8		

P.102 & 104. Early Louis XIV French.

Cavaliers should all be Impact Mounted, Swordsmen as in the main list.

This affects the starter list:



Chevaux-légers, gendarmerie or similar	1 BG	4 bases of chevaux-légers, gendarmerie or carabins: Superior, Armoured, Determined Horse – Impact Pistol, Melee Pistol
Chevaux-légers, gendarmerie or similar	2 BGs	Each comprising 4 bases of chevaux-légers, gendarmerie or carabins: Superior, Unarmoured, Cavaliers – Impact Mounted, <u>Swordsmen</u>

And the allies list:

Chevaux-légers, gendarmerie or similar	Cavaliers	Armoured	Superior	-	Impact Mounted	<u>Swordsmen</u>	21	4	4-16
	Cavaliers	Unarmoured	Superior	-	Impact Mounted	<u>Swordsmen</u>	18	4	
	Determined Horse	Armoured	Superior	-	Pistol	Pistol	21	4	
			Average				15		
	Determined Horse	Unarmoured	Superior	-	Pistol	Pistol	18	4	
			Average				12		



Trade and Treachery

In all customised list tables, the capabilities columns should be labelled Shooting, Impact, Melee respectively.

P.10 Maximilian Imperial

Bases per BG for mounted crossbowmen should be 4.

Mounted Crossbowmen		Cavalry	Armoured	Average Poor	Crossbow	-	Swordsmen	10 7	4	0-4	
Berittene Hakenbüchenschützen	Any date	Cavalry	Heavily Armoured	Average	Carbine	-	Swordsmen	14	4-6	0-8	0-8
			Armoured	Average				12			
	Only before 1509	Horse	Heavily Armoured	Average	Carbine	-	Swordsmen	13	4-6		

P.14 German States starter army,

Lansknecchte BGs should have 12 pike.

Landsknechte	2 GBGs	Each comprising 14 bases of Landsknechte: 12 Average, Armoured Heavy Foot – Pike; and 2 Average, Armoured Heavy Foot – Heavy Weapon									
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P.16 German States

Bases per BG for mounted crossbowmen should be 4.

Mounted crossbowmen	Only before 1543	Cavalry	Armoured	Average Poor	Crossbow	-	Swordsmen	10 7	4	0-4	
Berittene Hakenbüchenschützen	Any date	Cavalry	Heavily Armoured	Average	Carbine	-	Swordsmen	14	4-6	0-12	0-12
			Armoured	Average				12			
	Only before 1509	Horse	Heavily Armoured	Average	Carbine	-	Swordsmen	13	4-6		
Reiters	Only from 1543	Horse	Heavily Armoured	Average	Pistol	-	Swordsmen	13	4-6	0-8	0-8
			Armoured	Average				11			
		Horse	Heavily Armoured	Average	Pistol	-	Pistol	13	4-6		
			Armoured					11			

P.25 Italian Wars French Allies

Formatting error in Lansquenets Unarmoured Superior line. Should be:

Lansquenets	Only from 1513	Heavy Foot	Armoured	Superior	-	Pike	Pike	9	8-16	10-16	0-16
			Armoured		-	Heavy Weapon	Heavy Weapon	9	0-2		



	Heavy Foot	Unarmoured	Superior	-	Pike	Pike	8	8-16	10-16	
		Unarmoured		-	Heavy Weapon	Heavy Weapon	8	0-2		
	Heavy Foot	Armoured	Average	-	Pike	Pike	6	8-16	10-16	
		Armoured		-	Heavy Weapon	Heavy Weapon	6	0-2		
	Heavy Foot	Unarmoured	Average	-	Pike	Pike	5	8-16	10-16	
		Unarmoured		-	Heavy Weapon	Heavy Weapon	5	0-2		
	Lansquenet arquebusiers	Light Foot	Unarmoured	Average	Arquebus	-	-	6	4	0-4

P.29 Trastamara Spanish Allies

Bases per BG for Guardias de Castilla Gendarmes should be 4.

Guardias de Castilla	Gendarmes	Fully Armoured	Superior	-	Heavy Lancers	Swordsmen	21	4	0-4
		Heavily Armoured					21		
	Light Horse	Armoured	Average	Javelins	-	Swordsmen	9	4-6	4-12
		Unarmoured					7		

P.34 Italian States Allies.

Should not have sub-generals.

Italian States Allies										
Ally commander	Field Commander/Troop Commander						40/25	1		
Troop name	Troop Type			Capabilities			Points per base	Bases per BG	Total bases	
	Type	Armour	Quality	Shooting	Impact	Melee				
Elmeti	Gendarmes	Fully Armoured	Average	-	Heavy Lancers	Swordsmen	15	4-6	4-12	

Bases per BG for Milanese famiglia di casa and famiglia fuori casa should be 4

Only Milan									
Famiglia di casa and famiglia fuori casa	Gendarmes	Fully Armoured	Superior	-	Heavy Lancers	Swordsmen	21	4	0-4

P.40 Italian Wars Venetian Allies

Artillery Bases per BG should be 2 only.

Artillery	Heavy Artillery	-	Average	Heavy Artillery	-	-	25	2	0-2
	Medium Artillery	-	Average	Medium Artillery	-	-	20	2	
	Light Artillery	-	Average	Light Artillery	-	-	12	2	

P.55 Border Reivers



Bases per BG for raider bodyguard should be 4.

Raider bodyguard	Only before 1540	Light Horse	Armoured	Superior	Crossbow	Light Lancers	Swordsmen	13	4	0-4
				Average				10		
	Only from 1540	Light Horse	Armoured	Superior	Pistol	Light Lancers	Swordsmen	15	4	
				Average				12		
	Any date	Cavalry	Armoured	Superior	-	Light Lancers	Swordsmen	15	4	
				Average				11		

P.82 Caroline Imperialist Allies

Bases per BG for Spanish men-at-arms should be 4.

Spanish men-at-arms	Gendarmes	Fully Armoured	Superior	-	Light Lancers	Swordsmen	21	4	0-4
		Heavily Armoured					21		

P.83 Later Henrician English

Top of right hand column, should read:

“Ancrum Moor in 1545, but the decisive battle was the English victory at Pinkie Cleugh in 1547, where....”

P.100 Elizabethan English allies

Bases per BG for Demi-lancers should be 4.

Demi-lancers	Horse	Heavily Armoured	Average	-	Light Lancers	Swordsmen	12	4	4
		Armoured					10		

P.107 French Wars of Religion – Huguenot

Cost of Poor Medium Artillery should be 14. Cost of Poor Light Artillery should be 9.

Artillery	Medium Artillery	-	Average	Medium Artillery	-	-	20	2	0-2
			Poor				14		
	Light Artillery	-	Average	Light Artillery	-	-	12	2	
			Poor				9		

P.109 Early Eighty Years War Dutch

Field Fortifications cost 3 points.

Field defences	Field Fortifications	-	-	-	-	-	3	-	0-36
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P.110 Early Eighty Years War Dutch Allies



Field Guns Bases per BG should be 2 only.

Field Guns	Medium Artillery	-	Average	Medium Artillery	-	-	20	<u>2</u>	0-2
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Clash of Empires

In all customised list tables, the capabilities columns should be labelled Shooting, Impact, Melee respectively.

P.3 Contents

Delete “Early German States allies” from under Early Ottoman Turkish

P.44 Early Polish Allies

Bases per BG for Serbian hussars should be 4.

Serbian hussars	Light Horse	Unarmoured	Average	-	Light Lancers	Swordsmen	8	<u>4</u>	0-4
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P.54 Knights of St John

Second bullet in right hand column should read:

- Other brethren, turkopoles, etc. can dismount as Heavy Foot, Heavily Armoured, Superior, Heavy Weapon

P.62 Early Imperial Austrian

Bases per BG for Mounted crossbowmen should be 4.

Mounted crossbowmen	Only before 1543	Cavalry	Armoured	Average	Crossbow	-	Swordsmen	10	<u>4</u>	0-4	0-12
				Poor				7			
Berittene Hakenbüchsen-schützen		Cavalry	Heavily Armoured	Average	Carbine	-	Swordsmen	14	4-6	0-12	
			Armoured	Average				12			
			Armoured	Poor				9			
Reiters	Only from 1543	Horse	Heavily Armoured	Average	Pistol	-	Swordsmen	13	4-6	0-8	
			Armoured					11			
		Horse	Heavily Armoured	Average	Pistol	-	Pistol	13	4-6		
			Armoured					11			

P.65 Early Danish

Bases per BG for Scandinavian gendarmes should be 4 for those types with a maximum of 4 total bases.

Scandinavian gendarmes	Only before 1540	Gendarmes	Fully Armoured	Superior	-	Heavy Lancers	Swordsmen	21	<u>4</u>	0-4	6-12
				Average				15			
	Only before 1555	Gendarmes	Heavily Armoured	Superior	-	Heavy Lancers	Swordsmen	21	4-6	0-8	
				Average				15			
	Only from	Horse	Heavily Armoured	Superior	-	Heavy Lancers	Swordsmen	16	<u>4</u>	0-4	



	1540 to 1574	Horse	Heavily Armoured	Average	-	Heavy Lancers	Swordsmen	12	4-6	0-8	
Cuirassiers	Only from 1575	Horse	Heavily Armoured	Superior	-	Pistol	Pistol	16	4-6	6-12	
				Average				12			
		Horse	Armoured	Superior	-	Pistol	Pistol	13	4-6		10

P.99 Early Gustavan Swedish starter army

There is a formatting error – the affected section should read:

Other infantry regiments deployed in Swedish brigades	2 BGs	Each comprising 7 bases of Other infantry regiments deployed in Swedish brigades with Leather Guns or 3-pounders attached: 3 Average, Armoured Heavy Foot – Pike; 4 Average, Unarmoured Medium Foot – Salvo; and 1 Average Regimental Guns
Commanded shot	1 BG	2 bases of Commanded shot: Average, Unarmoured Medium Foot – Salvo